How to resize a picture (for Mac)

Download the shareware GraphicConverter from:

You can use the software as a trial version. It will only take longer to start than a registered version.

 When the software has started, go to the menu and choose "File>Open..." and select the picture you want to modify:



 When the picture is opened go to the menu and choose "Picture>Size>Scale...":



3. In the "Scale" window, verify that the units are in pixel and inches. The "Keep proportions" and "Scale picture" boxes should be checked:

		Scale	
Dimension	1:		
Width	•	3872	Pixel 🛟
Height	0	2592	Pixel 🛟
Memory		38.3MB	
Size			
Width		12.907	inch 🛟
Height		8.640	inch 🛟 🗕
X-Resolu	X-Resolution		Pixel/in 🛟
Y-Resolu	ition	300.00	Pixel/in 🛟 🗕
Keep Pr Scale Pi	roportion icture e comple	s te Movie	
Algorithm	Qu	uickDraw/Qu	artz 🛟
Dither	(only for	standard Oui	ckDraw scaling)
			Cancel OK

 In the "X-Resolution" field write 72. The value "in the Y-Resolution" field should also change to 72 dpi:

		Scale	1	
Dimension:				
Width	۲	929	Pixel	•
Height	0	622	Pixel	•
Memory		2.2MB		
Size				
Width		12.907	linch	•
Height		8.640	inch	- 🗧
X-Resolution		72.00	Pixel/in	•
Y-Resolut	tion	72.00	Pixel/in	-
Keep Pro	oportion cture	s te Movie		
Algorithm	Q	uickDraw/Qu	Iartz	\$
Dither (only for	standard Qu	ickDraw scali	ng)
	?		Cancel	OK

5. Under "Dimension" write 200 in the "Width" field. The "Height" field will adjust automatically. Then click on OK. (see Illustration).

6. Save your picture in a selected location.

		Scale	8			
Dimension:			-			
Width	•	200	Pixel	+	٦	
Height	0	134	Pixel	+ -		
Memory		104.7KB				
Size						
Width		2.778	linch	+	٦	
Height		1.861	inch	+	1	
X-Resolution		72.00	Pixel/in		٦	
Y-Resolution		72.00	Pixel/in			
Keep Propo	rtions e	Movie				
_ beare con	OuickDraw/Ouartz					